

Neuropeptide-mediated temporal sensory filtering in a primordial nervous system

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1 **Abstract**

2

3 Sensory filtering – prioritizing relevant stimuli while ignoring irrelevant ones – is crucial
4 for animals to adapt and survive in complex environments. While this phenomenon has
5 been primarily studied in organisms with complex nervous systems, it remains unclear
6 whether simpler organisms also possess such capabilities. Here, we studied temporal
7 information processing in *Schmidtea mediterranea*, a freshwater planarian flatworm with
8 a primitive nervous system. Using long-term behavioral imaging and oscillatory
9 ultraviolet (UV) light stimulations with rhythms matching the timescale of the animal’s
10 short-term memory (~minutes), we observed that planarians initially ignored rhythmic
11 oscillations in UV intensity but eventually began tracking them after several cycles,
12 demonstrating sensory filtering. We identified two neuropeptides, knockdown of which
13 eliminated the initial ignoring phase and led to immediate stimulus-tracking, suggesting
14 that these neuropeptides mediate an active sensory gating mechanism preventing
15 response to transient fluctuations in stimuli. Notably, when UV stimulation was coupled
16 with synchronous visible light oscillations, the planarians tracked the combined signals
17 immediately, indicating that coherence across sensory modalities can override the initial
18 gating. Our findings demonstrate that even simple nervous systems can filter temporal
19 information and that this mechanism is mediated by neuropeptides. Unlike classical fast-
20 acting small-molecule neurotransmitters, neuropeptides provide a slower, sustained, and
21 global form of modulation that allows for more sophisticated control of sensory
22 processing.

23 **Significance statement**

24

25 We show that simple nervous systems can use specific neuropeptides to achieve sensory
26 filtering, a behavior previously thought to require complex brain architecture. This
27 neuropeptide-mediated sensory gating mechanism reveals a fundamental role for
28 neuropeptides in temporal information processing, offering insights into the mechanistic
29 and evolutionary origins of attention-like behaviors.

30 **Introduction**

31

32 Animals inhabit dynamic environments where they continuously encounter sensory
33 inputs of various modalities and timescales, many of which may be irrelevant to their
34 immediate needs. To navigate these complex conditions, it is beneficial to selectively
35 respond to pertinent signals while filtering out extraneous information (1–3). This
36 filtering also applies to temporal patterns, allowing animals to distinguish transient and
37 persistent stimuli (4). Extensive studies in humans and other mammals have revealed
38 complex neural circuits for sensory filtering (5–7). In invertebrates, such processes have
39 been characterized in insects like *Drosophila*, which also rely on advanced brain
40 structures such as mushroom bodies for sensory filtering (8–10). These observations have
41 led to the notion that sensory filtering involves intricate neural circuits and dynamics (6,
42 11), though the underlying molecular mediators remain largely unknown. This raises an
43 important question: Is sensory filtering exclusive to animals with intricate brains, or can it
44 also arise in simpler organisms with rudimentary neural structures? Addressing this
45 question may uncover core mechanisms of this important neural function and shed light
46 on its evolutionary origins.

47

48 Here, we studied the freshwater planarian *Schmidtea mediterranea*. The simplicity of its
49 nervous system is such that whether it is a true brain or primitive cephalic ganglia is still
50 contested. Nevertheless, it consists of canonical neural cell types expressing conserved
51 neurotransmitters and receptors (12, 13), and drives basic behaviors such as phototaxis,
52 thigmotaxis, and chemotaxis (14–16). Recently, we found that planarians have short-term
53 memory lasting a few minutes (17), suggesting that they may process temporal
54 information.

55

56 To explore sensory filtering, we examined how planarians respond to oscillatory
57 ultraviolet (UV) light stimulations with minute-scale rhythms, matching the timescale of
58 their memory. Surprisingly, we found that planarians initially ignored rhythmic
59 oscillations but eventually tracked them, while continuing to ignore irregular oscillations.
60 Using RNA interference (RNAi) to perturb key components of neural communications,

61 we identified two specific neuropeptides essential for the initial ignoring. Notably,
62 pairing UV stimulus with concurrently oscillating visible light, planarians followed the
63 rhythm immediately, indicating that coherent multisensory inputs can override the default
64 filtering behavior. Overall, these results suggest that even a simple system can filter
65 sensory information, which is governed by an active gating mechanism involving
66 neuropeptides. This function allows animals to delay tracking of stimulus rhythms only
67 after confirming their persistence.

68

69 **Results**

70 **Long-term imaging reveals delayed tracking of rhythmic signals**

71 To investigate how planarians process temporal information, we employed a long-term
72 imaging platform described in our prior work (17). This setup exposes planarians to
73 controlled stimuli over extended durations to precisely quantify their behavioral
74 responses across many individuals. We subjected planarians to 30-minute trials of
75 sinusoidal UV stimuli, with periods ranging between 2-4 minutes, as the planarian's
76 short-term memory peaks at ~3 min (17). We chose sinusoidal waves to avoid
77 discontinuities in the time derivative, which elicit strong aversive response in planarians
78 (17, 18). If planarians responded solely to the current stimulation, we would expect their
79 behavioral activity to track the UV oscillations, peaking in phase with the stimulus (**Fig.**
80 **1A**).

81

82 Upon UV exposure, planarians exhibited an immediate peak in behavioral activity,
83 measured by a scalar metric that quantifies high-dimensional behavioral output (17) (**Fig.**
84 **1B**). This initial peak did not represent stimulus-tracking, as a similar response occurred
85 upon exposure to constant UV (**Fig. S1A**). Following the initial reaction, activity levels
86 became relatively constant, indicating that the animals ignored the oscillations in
87 stimulation strength. Surprisingly, after five to six cycles, they started tracking the UV
88 oscillations, displaying clear peaks and troughs with a phase lag relative to the stimulus.
89 This phase lag demonstrates that planarians were not merely reacting to immediate
90 stimulation but were filtering temporal information based on its history. We quantified
91 the phase lags by calculating the time difference between stimulus and activity peaks or

92 troughs, normalized by the UV sine wave's periodicity (**Fig. 1C**). The lags were
93 consistently more pronounced in the troughs, revealing an asymmetry in the intrinsic
94 neural processing delay.

95
96 To understand which behaviors contributed to these activity patterns, we used a Hidden
97 Markov Model (HMM) to decompose behaviors into distinct movement types (17). This
98 analysis revealed that roaming and nodding behaviors accounted for the observed activity
99 oscillations, each showing a temporal profile that closely matched overall activity (**Fig.**
100 **S1B**). To determine whether the delayed stimulus-tracking resulted from a subset of
101 "responder" animals gradually synching, we performed principal component analysis
102 (PCA) on individual worms from multiple trials (**Fig. S1C**). The analysis showed no
103 distinct subpopulations, indicating that delayed tracking was a behavior consistent across
104 individuals. Additionally, when we aggregated data based on trials, we found no clear
105 evidence of long-term learning or memory across trials (**Fig. S1D**).

106
107 Reducing oscillation amplitude, while keeping the mean intensity constant, decreases the
108 animals' ability to track stimulations (**Fig. 1D; Fig. S1E**). At half amplitude, they began
109 tracking the stimulus only after ~8 cycles; at a quarter amplitude, the tracking was lost.
110 Finally, when exposed to UV oscillations with changing periods, planarians exhibited
111 high activity with no stimulus-tracking (**Fig. 1E**), suggesting that regular rhythmic input
112 is necessary to induce tracking.

113
114 These findings suggest that planarians ignore transient oscillations before committing to a
115 sustained tracking response to consistent and persistent stimuli. The observed initial delay
116 and phase lag in tracking demonstrate a sophisticated temporal processing behavior of
117 this simple nervous system.

118

119 **Neuropeptides mediate sensory filtering of oscillating signals**

120 We hypothesized that the delayed tracking could result from either active gating or
121 gradual adaptation/learning. If gating were the mechanism, disrupting its molecular
122 mediators should prompt immediate tracking, whereas if adaption were involved,

123 disruption should impair or prevent tracking (**Fig. 2A**). To test these possibilities, we
124 used RNAi to knock down major neurotransmitters. Disrupting monoamine
125 neurotransmitters did not significantly alter the tracking behavior. For example,
126 knockdown of tyrosine hydroxylase (*th*), which inhibits dopamine synthesis (19), did not
127 abolish the ignoring phase though it dampened the amplitude of the activity oscillations
128 (**Fig. S2A**). Knockdown of choline acetyltransferase (*chat*), which blocks acetylcholine
129 synthesis (20), shortened the delay and exaggerated the response amplitude, consistent
130 with our previous findings that acetylcholine is a major inhibitory neuromodulator in
131 planarians (17), but it did not fully eliminate the ignoring behavior (**Fig. 2B**).

132

133 Given the essential roles of neuropeptides in regulating UV responses and short-term
134 memory in planarians (17), we targeted several abundant neuropeptides, including *eye53*,
135 *1020HH*, *spp-1*, and *ppp-1*, expressed in distinct cell types throughout the planarian brain
136 (21–23). Strikingly, knockdown of *ppp-1* or *spp-1* caused immediate and sustained
137 stimulus-tracking (**Fig. 2C**). Even during the first trial, *ppp-1* and *spp-1* RNAi animals
138 followed the oscillation without any initial delay (**Fig. 2D**). These results suggest that the
139 ignoring behavior is due to active sensory gating through these two specific
140 neuropeptides. It is worth noting that *ppp-1* and *spp-1* knockdowns did not alter the
141 temporal profiles of responses to short UV pulses (**Fig. S2B**) or constant UV exposure
142 (**Fig. S2C**), indicating that their role is specific to processing complex temporal
143 information rather than general UV sensitivity.

144

145 Together, our results demonstrate that specific neuropeptides modulate sensory gating,
146 delaying the tracking of oscillatory inputs. Given that neuropeptides are the largest and
147 most diverse class of signaling molecules and are evolutionarily ancient (24, 25), their
148 function in this primitive nervous system might represent a fundamental mechanism for
149 modulating animal behavior in dynamic environments.

150

151 **Coherent multisensory inputs override gating**

152 In natural environments, sensory inputs from multiple modalities coexist, which require
153 integration for appropriate behavioral responses. For planarians, UV light and visible

154 light are typically concurrent in their natural habitat of shallow water, presenting a natural
155 scenario where dual inputs must be processed together. *S. mediterranea* possesses distinct
156 ocular and extraocular photoreceptors that detect visible and UV light, respectively (15).
157 This separation allowed us to independently stimulate these two sensory modalities to
158 investigate how planarians integrate inputs sensed differently.

159

160 When exposed to oscillatory visible light (520 nm), planarians showed no stimulus
161 tracking (**Fig. 3A**), suggesting that visible light alone is insufficient to evoke a tracking
162 response, despite its ability to induce strong negative phototaxis (14). To our surprise,
163 when exposed to simultaneous oscillations of UV and visible light, planarians tracked the
164 combined stimuli without delay, similar to the response observed in *ppp-1* and *spp-1*
165 knockdown conditions (**Fig. 3B**). This indicates that coherent multisensory inputs can
166 override the default sensory gating.

167

168 We further tested responses to constant UV light with oscillatory visible light and found
169 that planarians tracked visible light oscillations (**Fig. 3C**), but with a phase lead, as
170 though predicting upcoming changes (**Fig. 3D**). In contrast, combining oscillatory UV
171 and constant visible light replicated the delayed tracking observed for UV alone (**Fig.**
172 **3E**). Lastly, coupling UV and visible light oscillations with a phase shift of 0.5π ,
173 eliminated stimulus-tracking (**Fig. 3F**), highlighting the importance of coherence between
174 sensory modalities for overriding filtering and guiding different behavioral outcomes.

175

176 These findings demonstrate that the sensory filtering mechanism in planarians is not
177 limited to UV stimulation alone but can be modulated or overridden by inputs from other
178 sensory modalities, highlighting the relevance of sensory filtering in differentiating
179 various types of multimodal signals. These insights may also help understand basic
180 principles of multisensory integration.

181

182 **Discussion**

183 Our study demonstrates an unexpected simplicity underlying the seemingly complex
184 neural function of sensory filtering: it exists within a simple nervous system and can be

185 disrupted by knocking down individual neuropeptides or overridden by coherent
186 multisensory inputs. Since neuropeptides are abundantly used in organisms (24–26), our
187 results may have broad implications.

188

189 We propose two potential mechanisms through which neuropeptides mediate temporal
190 sensory filtering. First, unlike classical neuromodulators, which act rapidly at synapses,
191 neuropeptides can diffuse over long distances and persist in the extracellular space for
192 extended time (27, 28). This widespread diffusion could synchronize neural activity
193 across space and/or time, a process thought to be necessary for selective filtering or
194 attention-like behaviors (6). Alternatively, the observed gating might result from neural
195 circuits dedicated to integrating sensory inputs that are modulated by neuropeptides. The
196 relatively slow action of neuropeptides could naturally provide the nervous system with a
197 memory on the minutes timescale necessary for sensory filtering (9). The inertia to
198 changes in the neural state could prevent the organism from overreacting to transient
199 stimuli, allowing it to focus on persistent and relevant environmental cues. In either case,
200 our work highlights the function of neuropeptides in modulating behaviors that need to
201 evoke long-lasting temporal neural states (29).

202

203 What determines the timescale of filtering? It is plausible that the timescale reflects the
204 ecological significant cues in planarians' natural environment. Planarians lack vision, and
205 their light perception primarily relies on encoding light intensity and wavelength (18).

206 Abrupt changes in illumination may signal immediate threats, such as the sudden
207 appearance of predators or habitat boundaries, prompting instant response; even gradual
208 changes in light intensity, analogous to “looming stimuli” in mouse vision test (30), can
209 indicate a predator approaching or retreating thereby requiring a consistently active
210 response. Persistent rhythmic fluctuations, on the other hand, may convey different
211 information, such as variable light patterns caused by water movement, and demand a
212 different response. By filtering out initial fluctuations in sine waves, planarians can
213 allocate their limited neural resources to different aspects of the environmental cues
214 based on the persistence of temporal patterns.

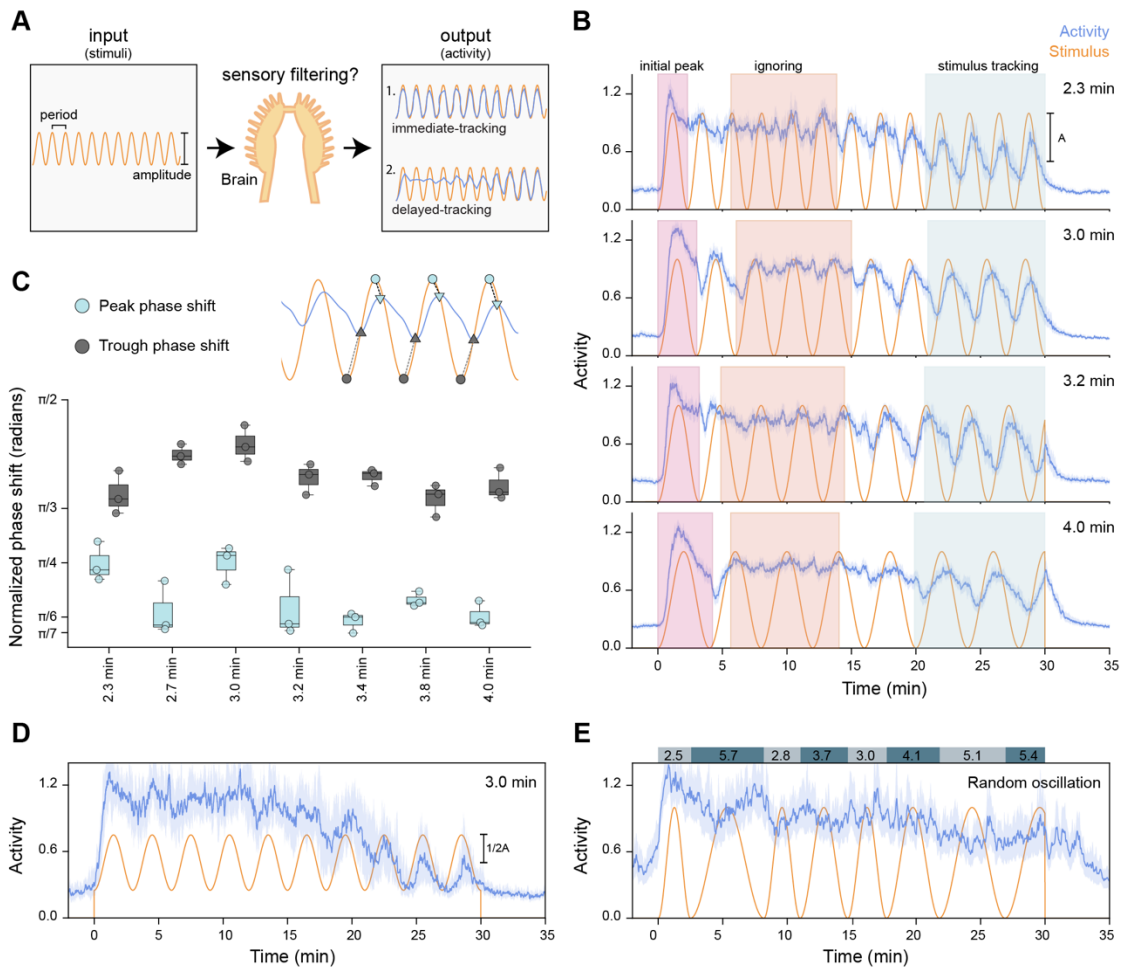
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216 Alternatively, our findings may reveal neural processes that are not directly linked to
217 specific environmental cues but are intrinsic to the operating mechanisms. In small
218 nervous systems, neuropeptides can have disproportionately large effects, potentially
219 inducing slow neural dynamics that influences global brain states. These small peptides
220 (<40 amino acids), packaged in dense core vesicles, are released in response to
221 depolarization at various sites along the neuron (28, 31). Their sizes and structural
222 features contribute to a longer half-life on the scale of hundreds of seconds (28, 32, 33),
223 and the lack of specific reuptake mechanisms means that neuropeptides remain in the
224 extracellular space longer (33). Assuming simple diffusion, we estimate that
225 neuropeptides can travel extracellularly and influence neural activity over distances of
226 >500 μm . While this distance is relatively small in large, complex brains, it is almost the
227 entire dimension of the planarian brain, implicating that peptides can induce global states
228 across the brain. Consistently, in animals of similar or even smaller sizes, such as
229 *Caenorhabditis elegans*, the neuropeptide connectome illustrates how neuropeptides can
230 bridge otherwise disconnected neural circuits, forming a dense and decentralized
231 signaling network (34). Indeed, in *C. elegans*, most active neurons in the brain participate
232 in continuous coordinated neural activity fluctuations on the scale of ~ 100 s to represent
233 various behaviors, including sensory-driven action selection (35, 36).

234
235 To determine whether neuropeptide-mediated filtering arises from modulation of neural
236 synchrony, specific circuit dynamics, or a combination of both requires direct
237 measurements of neural activity. Although technical limitations currently preclude *in vivo*
238 calcium imaging in planarians (37), our behavioral paradigm using UV sine waves to
239 probe temporal filtering can be applied to other models with advanced genetic and
240 imaging tools (38, 39). Ultimately, understanding how neuropeptide-mediated processes
241 contribute to sensory processing across different species and contexts may inform general
242 principles of sensory filtering and its evolution.

243 **Figures**

244



245

246 **Figure 1. Planarians exhibit delayed stimulus-tracking in response to UV sine**

247 **waves.**

248 A. Schematic of the behavioral measurement to study sensory filtering in planarians.

249 Two potential outcomes are illustrated: immediate or delayed stimulus-tracking.

250 B. Behavioral activity of planarians exposed to 30-min UV sine waves with four

251 different periodicities. Highlighted sections: initial peak, ignoring phase, and

252 stimulus-tracking. Blue lines: median activity; orange lines: stimulus profile.

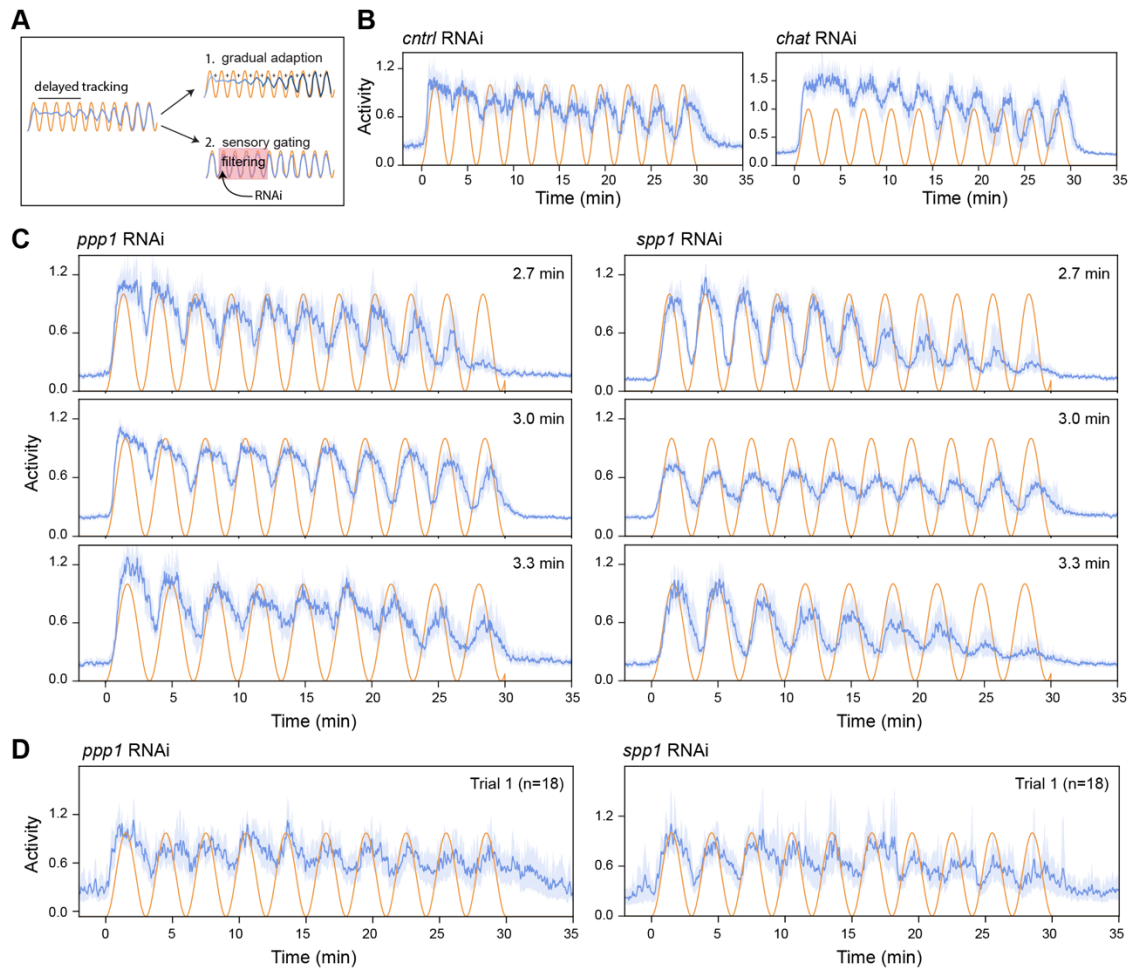
253 C. Top: diagram depicting the phase shift calculation. Bottom: phase shift for peaks

254 and troughs during the last three cycles vs. stimulus periodicities.

255 D. Activity under UV sine waves at half amplitude, showing a longer ignoring phase.
256 The mean intensity of the stimulation is adjusted to match other conditions.
257 E. Exposed to UV cycles with randomly generated periodicities results in no
258 stimulus-tracking.

259

260 **Statistics:** In (B, D-E), shaded regions: 95% confidence interval (CI); orange lines:
261 stimulus profile. In (C), dots represent averages of the last three peaks from combined
262 trials and experiments. The box-and-whisker plot shows the distribution of normalized
263 phase shifts: boxes, interquartile range (IQR); bar, median; whiskers, $1.5 \times$ IQR. Sample
264 sizes: in (B), 2.3-min period: 2 batches/135 trials; 2.7-min: 3 batches/104 trials; 3.0-min:
265 7 batches/388 trials; 3.2-min: 3 batches/177 trials; 3.4-min: 2 batches/237 trials; 3.8-min:
266 1 batch/50 trials; 4.0-min: 8 batches/374 trails. In (D), 3 batches/102 trails; and in (E), 3
267 batches/60 trails. Each animal is exposed to a maximum of 10 trials, with each trial
268 separated by a two-hour interval.



269

270 **Figure 2. Neuropeptides regulate temporal sensory filtering.**

271 A. Schematic illustrating two potential mechanisms for the delayed stimulus-tracking
272 that can be distinguished through RNAi experiments: (1) first gradual adaptation,
273 or (2) active gating.

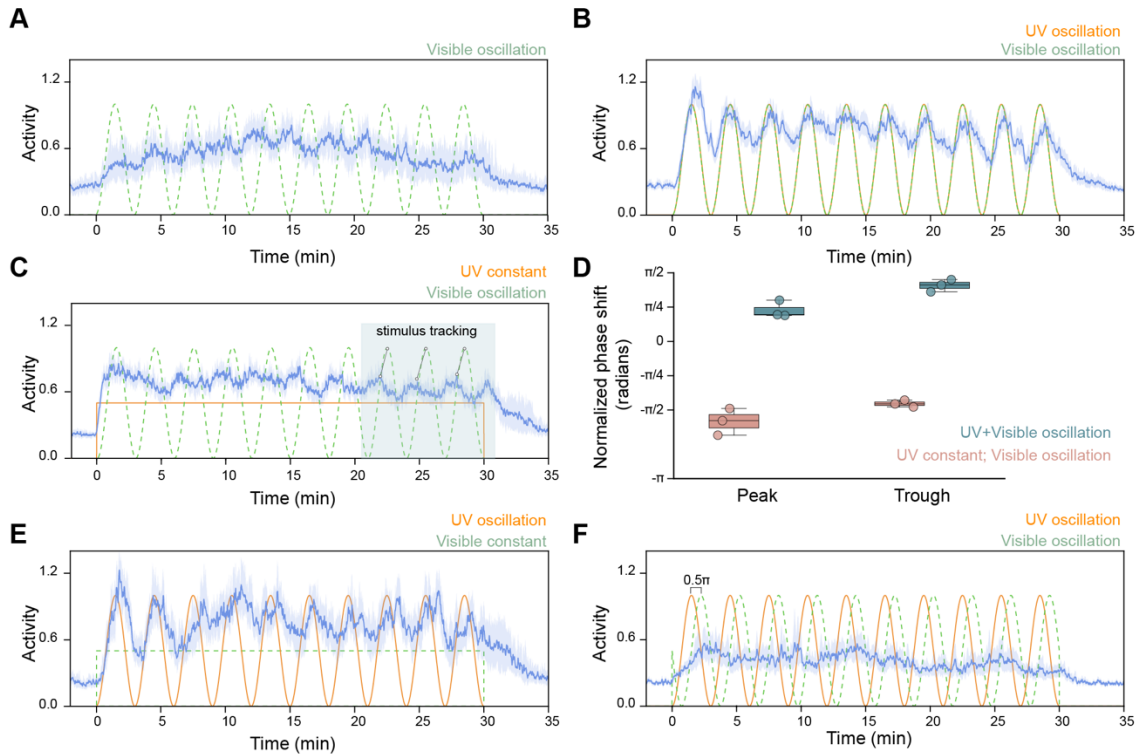
274 B. Activity of control (left) and *chat* RNAi (right) planarians under UV sine wave
275 stimulation with a 3-min period. Blue lines: median activity; orange lines:
276 stimulus profile.

277 C. Activity of *ppp1* (left) and *spp1* (right) RNAi planarians exposed to sine waves
278 with periods of 2.7, 3.0, and 3.3 min.

279 D. Activity of *ppp1* (left) and *spp1* (right) RNAi planarians during the first trial of
280 UV sine wave stimulation with a 3-min period.

281

282 **Statistics:** Shaded regions: 95% CI. Sample sizes: in (A), 2 batches/62 trials for control
283 RNAi; 1 batch/70 trials for *chat* RNAi; in (B), for *ppp1* RNAi, 1 batch/50 trials for 2.7-
284 min period; 4 batches/169 trials for 3.0-min period; 1 batch/54 trials for 3.3-min period;
285 for *spp1* RNAi, 1 batch/52 trials for 2.7-min period; 3 batches/98 trials for 3.0-min
286 period; 1 batch/57 trials for 3.3-min period.



287

288 **Figure 3. Coherent multisensory inputs override sensory filtering.**

289 A. Activity under visible light sine wave with a 3-min period. Blue line: median
290 activity; green dashed line: visible light stimulus profile.

291 B. Activity in response to coherent UV and visible light stimulations, both applied as
292 sine waves with a 3-min period. Orange line: UV stimulus profile.

293 C. Activity in response to a constant UV stimulus, set to the mean intensity of the
294 sine wave stimulus, combined with a visible light sine wave with a 3-min period.
295 Highlighted: stimulus-tracking in the last three cycles. This condition induces a
296 phase lead in tracking behavior, indicated by the gray line.

297 D. Quantification showing the flip of phase shifts under conditions shown in (B,
298 blue) vs. (C, red). Box plot displays normalized phase shifts for the last three
299 peaks and troughs.

300 E. Activity response to a continuous visible light stimulation combined with a UV
301 sine wave with a 3-min period.

302 F. Activity response to a UV and visible light sine waves with a 0.5π phase shift.

303

304 **Statistics:** In (A-C, E-F), shaded regions: 95% CI. In (D), dots represent the average of
305 the last three peaks from combined trials and experiments. The box-and-whisker plot
306 shows the distribution of normalized phase shifts as in Fig. 1C. Sample sizes: 2
307 batches/79 trials (A); 2 batches/92 trials (B); 2 batches/108 trials (C); 2 batches/68 trials
308 (E); 2 batches/77 trials (F).

309 **Materials and Methods**

310

311 ***Animal care and maintenance.*** Asexual *S. mediterranea* were maintained in the dark at
312 20 °C in water containing 0.5 g/L Instant Ocean Sea Salts and 0.1 g/L sodium
313 bicarbonate. Behavior experiments used planarians of ~4 mm in length. Animals were fed
314 every 4-7 days and starved a minimum of 4 days before behavioral recording.

315

316 ***Imaging setup.*** The imaging setup, detailed in ref. (17), illuminated animals with an IR
317 light (850 nm) and recorded at 2 frames per second using a Raspberry Pi NoIR camera,
318 ensuring minimal interference with their natural behavior. UV stimuli (365 nm) were
319 delivered by a custom-built ring of 36 LEDs mounted above the camera to achieve
320 uniform illumination across the dish, and controlled by an Arduino Uno for precise
321 timing and intensity modulation. Visible light (520 nm) was similarly controlled and
322 delivered using the Adafruit NeoPixel RGB LEDs (model 1586).

323

324 In all stimulation experiments, we maintained a two-hour period of unstimulated, dark
325 time between repetitions of the protocols to prevent any influence between trials or
326 cumulative effects on behavior. A total of 24 hours of data was collected for each
327 experiment, corresponding to 10 trials.

328

329 ***RNAi.*** Gene knockdowns were performed by feeding animals double-stranded RNA
330 (dsRNA). The dsRNA was synthesized following the standard protocol(21) and fed to the
331 planarians via a liver homogenate at a concentration of ~100 ng/μL. Clones for dsRNA
332 synthesis were created using oligonucleotide primers reported in ref. (17) and cloned into
333 the vector pJC53.2 (Addgene plasmid ID: 26536) (21). Plasmids containing neuropeptide
334 sequences were from ref. (21).

335

336 For the RNAi experiments, animals were fed dsRNA 5-7 times at 4-5 days intervals. For
337 the controls, animals were fed dsRNA matching the ccdB and camR insert of pJC53.2 in
338 parallel. All animals were then starved for 4 days prior to decapitation, after which the

339 tails were allowed to regenerate and were imaged after regeneration completed (at 10-15
340 days post-amputation).

341

342 ***Behavioral activity quantification***

343 The methodology for quantifying planarian behavior was adapted from ref. (17).

344 Behavioral data were processed and analyzed to determine patterns of activity in response
345 to UV and visible light stimuli. To assess statistical significance, a bootstrap resampling
346 method was employed with 1,000 bootstrap samples, allowing for reliable estimation of
347 confidence interval (CI) around the median activity values.

348

349 ***Data and code availability.*** Code for image segmentation is available at
350 github.com/samuelbray32/planameterization (<https://doi.org/10.5281/zenodo.12697208>).

351 Code for data analysis and visualization is available at

352 github.com/lwyss/timescales_behavior. We acknowledge the use of ChatGPT for
353 assistance in simplifying and annotating code used for plotting the activity data.

354

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361 **References**

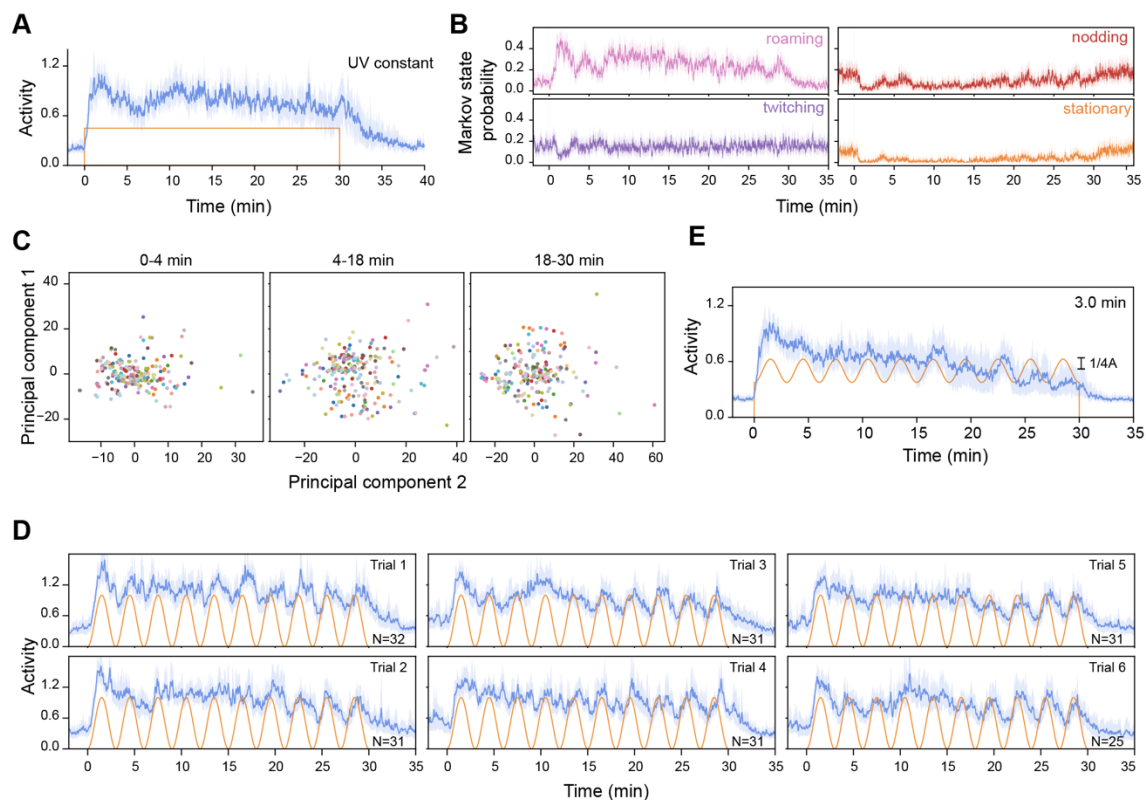
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- 449

450 **Supplementary Figures**

451



452

453 **Figure S1. Additional characterization of stimulus-tracking behavior.**

454 A. Planarian activity under continuous UV stimulation for 30 min, matched in
455 average intensity to the sine wave stimulations. Blue line: median activity; orange
456 line: stimulus profile.

457 B. Observed probability of HMM states during UV sine wave stimulation with a 3-
458 min period. Oscillations (stimulus-tracking) are clear in roaming and nodding
459 states.

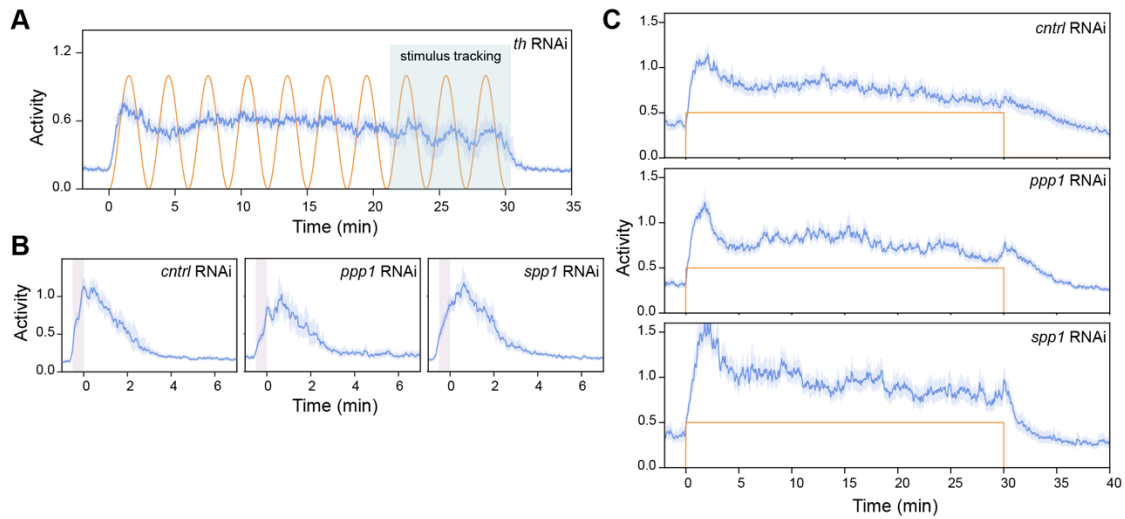
460 C. PCA of individual animal activity, with each animal represented by a unique
461 color. Data in (B, C, D) is from the 3-min period experiment shown in Fig. 1B.

462 D. Activity traces grouped by trial number for the first six trials, showing consistent
463 activity patterns with no apparent trial-to-trial differences or long-term learning
464 effects.

465 E. Activity profile under UV sine wave at quarter amplitude (a 3-minute period).
466 The mean intensity of the stimulation is adjusted to match other conditions.

467

468 **Statistics:** In (A, E, D), shaded regions: 95% CI. Sample sizes: 1 batch/48 trials (A); 3
469 batches/92 trials (E). In (B), the explained variance by the first two PCs: initial peak
470 (0–4 min): PC1 = 26.62%; PC2 = 16.63%; ignoring phase (4–18 min): PC1 =
471 16.32%; PC2 = 10.65%; stimulus-tracking (18–30 min): PC1 = 26.40%; PC2 =
472 11.68%.
473



474

475 **Figure S2. Additional characterization of UV responses in RNAi-treated animals.**

476 A. Activity of *th* RNAi planarians subjected to UV sine wave stimulation with a 3-
477 min period. Highlighted: stimulus-tracking in the last three cycles. Blue line:
478 median activity; orange line: stimulus profile.

479 B. Activity of RNAi-treated animals in response to a 30-second UV pulse ending at
480 time 0, which show no significant difference across conditions.

481 C. Activity of RNAi-treated animals under continuous 30-min UV exposure, with
482 intensity matching the mean intensity of sine wave stimulations.

483

484 **Statistics:** Shaded regions: 95% CI. Sample size: in (A), 2 batches/87 trials; in (B), 2
485 batches/108 trials for control RNAi; 1 batch/60 trails for *ppp1* RNAi; 1 batch/96 trials for
486 *spp1* RNAi; in (C), 2 batches/142 trials for control RNAi; 3 batches/136 trails for *ppp1*
487 RNAi; 2 batches/313 trials for *spp1* RNAi.

488